

## Bachelor of Visual Art (BVSA) - BVisArt

QTAC code (Australian and New Zealand applicants): Toowoomba campus: 909971; Online: 909975

CRICOS code (International applicants): 103182K

	On-campus	Online
<b>Start:</b>	Semester 1 (February) Semester 2 (July)	Semester 1 (February) Semester 2 (July)
<b>Campus:</b>	Toowoomba	-
<b>Fees:</b>	Commonwealth supported place Domestic full fee paying place International full fee paying place	Commonwealth supported place Domestic full fee paying place International full fee paying place
<b>Standard duration:</b>	3 years full-time; 6 years part-time	
<b>Program articulation:</b>	To: <a href="#">Bachelor of Creative Arts (Honours)</a>	

### Contact us

Future Australian and New Zealand students	Future International students	Current students
<a href="#">Ask a question</a> Freecall (within Australia): 1800 269 500 Phone (from outside Australia): +61 7 4631 5315 Email: <a href="mailto:study@usq.edu.au">study@usq.edu.au</a>	<a href="#">Ask a question</a> Phone: +61 7 4631 5543 Email: <a href="mailto:international@usq.edu.au">international@usq.edu.au</a>	<a href="#">Ask a question</a> Freecall (within Australia): 1800 007 252 Phone (from outside Australia): +61 7 4631 2285 Email <a href="mailto:usq.support@usq.edu.au">usq.support@usq.edu.au</a>

### Program aims

The program aims to produce graduates who have:

- (1) a coherent body of knowledge and advanced skills in their chosen visual art studio area.
- (2) a broad knowledge of the historical, cultural and theoretical underpinnings of contemporary visual art practice.
- (3) the cognitive skills needed to engage in critical thinking and analysis when identifying and solving visual art problems with intellectual independence.
- (4) effective written, verbal and visual communication skills.
- (5) the ability to adapt knowledge and skills in the planning, development and realisation of a range of individual and collaborative practical, creative and scholastic outcomes.
- (6) taken responsibility and accountability for their own learning in collaboration with others within broad parameters.

### Program objectives

On successful completion of the program, students should be able to:

- (1) Use advanced studio-based knowledge, technical proficiency, and apply individual w

- (3) Apply a high level of critical reflexivity and reflectivity in the design, implementation and evaluation of individual and group art projects with an ability to adapt knowledge and skills in problem solving.
- (4) Apply a flexible and innovative approach to practicing creativity and engaging the visual arts in the wider community and in a range of professional industries.
- (5) Use a range of verbal, written and visual communicative forms that will enable effective and articulate engagement with relevant organisations, industry bodies and professional networks.
- (6) Actively engage with the advocacy and pursuit of ongoing research in the visual arts and their role in cultural growth.

### **Australian Qualifications Framework**

The Australian Qualifications Framework (AQF) is a single national, comprehensive system of qualifications offered by higher education institutions (including universities), vocational education and training institutions and secondary schools. Each AQF qualification has a set of descriptors which define the type and complexity of knowledge, skills and application of knowledge and skills that a graduate who has been awarded<sup>7</sup> Tmt

## Information about the online study mode

The Visual Art majors are available on-campus in Toowoomba and online.

Online Visual Art students should note the following further requirements:

- all Curation, Innovation and Cultural Management courses are available online
- only painting, drawing and sculpture studio courses are available online.
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- one 12-unit Visual Art major, 4-unit SCA Core, and one 8-unit second major

## **Electives/Approved courses**

Elective courses are designed to enable students to further increase their knowledge and widen their perspectives. For recommendations on how electives can fit into the structure of their program, students should consult the Program Structure and Minor Studies sections above. Choice of an elective will depend on the availability of the course(s), timetabling constraints, quotas, and other restrictions such as auditions and interviews in certain areas of the Arts, as well as approval by the Faculty of Business, Education, Law and Arts.

**Courses available for elective study are generally those found in Minor studies and are listed in the [Minor studies](#) section.**

## **IT requirements**

Students should visit the USQ [minimum computing standards](#) to check that their computers are capable of running the appropriate software and versions of Internet web browsers and to check the minimum and recommended standards for software.

## **Other program requirements**

Students will need to provide some of their o

Students who have completed a Diploma or Advanced Diploma in an area specifically related to one of the majors in this program within the last five years, will normally be eligible for up to 8 credits and up to 12 credits respectively.

### **Course transfers**

Students wishing to transfer from another degree into the Bachelor of Visual

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